

# Welcome to Get Sust!

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To get started, print off the following files from the Zip Folder:

- 1 x A5 **Instructions and Rules**
- 1 x A3 **Board**
- 1 set of **Question Cards** (93 when cut, printed on A4 double sided)

You will also need **1 counter** per player and **1 dice**.

Once all of these items have been gathered, read the **Rules of the game** and start playing!

# Rules of the game

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## How to play

Pick a counter and place this on the start square.

Roll dice to select which player starts the game (highest score starts).

Each player rolls the dice and moves their counter along the relevant number of squares, moving clockwise around the board.

Players move along the spiral and have to answer questions, depending on which square they land on.

There are three types of square you might land on:

### Discussion

### Culture

### Sustainable Development Goals

When you land on a discussion square you pick up a discussion card from the pile and read out the topic. You start the discussion about the topic on the card by giving your thoughts or views and then encouraging the other players to join in.

You then keep the discussion card. Any player who does not join in the discussion must move their counter back one square.

When you land on a Culture or Sustainable Development Goals square the player to your right picks up the relevant card from the pile and reads out the question and the choice of answers on the card. You guess (or you might know) the correct answer. If you answer the question correctly you keep the card.

## Scoring

The game ends when players feel sufficient discussion has taken place. There can be two winners of the game.

Either the player who has advanced the furthest along the spiral or the player who has gathered the most cards. The Sustainable Development Goals cards count as two points, the rest count as one point.